

Unit: Movement

Lesson Focus: Pathways

Guiding Objectives	
Focus Physical Education Standards:	1.3 Change speeds in response to tempos, rhythms, and signals while traveling in straight, curved, and zigzag pathways, using the following locomotor movements: walking, running, leaping, hopping, jumping, sliding, and skipping.
Common Core State Standards:	<p>SL 1- Participate in collaborative conversations with diverse partners about grade 1 topics and texts with peers and adults in small and larger groups</p> <p>SL 5- Add drawings or other visual displays to descriptions when appropriate to clarify ideas, thoughts, and feelings</p>
Student Learning Objectives:	<p>Students will be able to:</p> <ol style="list-style-type: none"> 1. Use chalk to create their own pathways and use locomotor skills to travel around play area while changing speeds in response to the music. 2. Explain their pathways to a partner.
Instruction	
Warm-Up:	Hula Hoop Frenzy: Scatter hoops throughout playing area. Students move around hoops using various locomotor movements, pathways and levels. When music stops, teacher calls out a hoop color, body part and right or left side. Students must run to the correct hoop and place the body part inside. (Example: blue, right elbow!)
Anticipatory Set:	<p>Tie to previous experience: Today you are going to make your own pathways and use them to get to your friend's houses! What different types of pathways have you used before?</p> <p>What: You will use chalk to create pathways to travel to each other's hula hoop houses.</p> <p>Why: You will practice changing and speed to get where you want to go.</p>

	<p>How: You will know you have met the objective when you successfully create and travel along the pathways to travel to friends hula hoop houses.</p>
<p>Instructional Input/ Sequencing:</p>	<ul style="list-style-type: none"> • Have students grab a piece of chalk and get into a hula hoop (hoops are spread out around playing area with plenty of space in between for creating pathways). • Students write their name in the hoop, transforming it into their home. • Have students draw a straight pathway to get to a neighbor’s house. • A curved pathway to get to another house. • A zigzag pathway to get to another house. • On signal, students travel on the pathways to get back to their own house. • Students will now visit 3 different houses, and must use 3 different pathways. Encourage students to call out the name of the pathway they are traveling as they move. • As soon as everyone has gotten to their last house, tell them they will now be visiting 3 more friends, but using different locomotor movements (walk, skip, hop, run, etc) as they travel along the pathways. • Have students go back to their own house. They will now see how many houses they can visit in 1 minute rounds. They can choose the locomotor skill and any pathway they wish to use, but must adjust their speed based on the rhythm of the music. Play slow, medium and fast songs for one minute each. • Have students get a partner. They must show each other the 3 different pathways they drew.
<p>Strategies for Differentiation:</p>	<ul style="list-style-type: none"> • Frontload vocabulary at the beginning of the lesson • Post vocabulary and pictures for visual learners • Pair students with a buddy as necessary • Sentence starters for partner shares
<p>Guided Practice:</p>	<ul style="list-style-type: none"> • Monitor students and give feedback as they create pathways. • Keep posters with pictures and vocabulary close to playing area for student reference.

1st Grade Pathways Lesson Plan

Formative Assessment:	Peer Assessment- Students partner up and take turns explaining the 3 different pathways they drew. Partners give verbal feedback to each other.
Closure:	<p>Partner Share: What is the difference between a straight, curvy and zig-zag pathway? Which pathway was your favorite and why?</p> <p>Self-Assessment: Thumbs up/down- Can you explain to your parents how to travel on a pathway?</p> <p>Pick your favorite locomotor skill and pathway, use it to get back to class</p>
Outcomes	
Evidence of Student Learning:	Students successfully create 3 different pathways and travel on them using locomotor skills while changing speeds.
Follow-Up	
Re-Teaching Strategies:	Teacher will continue to encourage students to use pathways and locomotor skills throughout the school year.